

## Rush Around the Hill

### Teachers' Notes

Teachers may wish to add a competitive edge to historical investigations for Year 9 students at Sovereign Hill.

### The Model

The Rush Around the Hill activity means student teams have to complete photographic challenges within one hour. Teams will not be able to complete all tasks within that time limit, so students will be required to make choices about what is achievable. Students gain points for correct photographic evidence. *We suggest that teachers are ruthless in their marking of student photos at the end. The best part of this activity is making students accountable for the evidence they have collected. In justifying their evidence, they are modelling the role of a historian.*

### A Twist

There are boxes for additions (+) and deductions (-) on the Rush Around the Hill Investigations. This allows groups to collect extra points if they can record photographic evidence of transgressions of the rules committed by other teams who lose points. This is great fun.

### What do Teachers have to do?

1. Make sure your students bring phones or cameras
2. Download the appropriate Investigation and photocopy it for your student teams with the [Sovereign Hill School's Map](#) on the reverse side.
3. Bring a stop watch and decide your start and finish times.
4. Choose a venue at Sovereign Hill to start and finish. We suggest the Horse Bazaar in Main Street for groups of 30 or less or the Post Office Dam area near the Café for bigger groups.
5. Divide your students into small teams of 3 or 4.
6. When you are ready to start, hand out the Investigations and read the following to your students

**YOUR TEAM'S TASK:** Your team is to work together to find locations around Sovereign Hill and complete the challenges outlined on your sheet. Each challenge requires photographic evidence that it has been completed. Read the challenges carefully.

**TO WIN:** The team with **the best photographic evidence** of completed challenges wins. Points are awarded for each photograph and deducted for each transgression of the rules.

**RULES:** Strictly no running • You must show respect to other visitors and Sovereign Hill staff  
• No part of the game can be sabotaged, objects moved or altered • Challenges can be done in any order and your team may decide to split up to complete the challenges quicker.

You must be back here by \_\_\_\_\_(Insert time) .-1 point for each late minute!!!

Good Luck!

7. At the completion of the activity, allot points and announce winners.
8. You may like your students to keep their photos to develop a photographic essay back at school.